Humaid Khan

humaidk2@gmail.com | https://github.com/humaidk2 | linkedin.com/in/humaidk2

Dubai | Full Stack Developer | Software Engineer | +971585280731

Technical Skills

Front-end React, React Native, Angular, Vue, Android, iOS, Swift, Next, JavaScript, HTML, CSS

Back-end Node, Express, Java, MySQL, PostgreSQL, MongoDB, WebRTC, Shell scripting,
Heroku, Nginx, Socket.io, Passport, Firebase, Authentication, Git, AWS, Docker,
DigitalOcean, C++, System Design

Education

University of Wollongong, Bachelor's in Computer Science With Distinction	2017 - 2020
University of British Columbia, Electrical Engineering	2012 - 2016
Hack Reactor, Advanced Software Engineering Immersive Program	2016 - 2017

Projects

Money-IO, Software Engineer – https://money-io.vercel.app

E-wallet application for tracking transactions and debts

- Boosted performance and initial load time by reducing bundle size over 50%, utilizing hooks, and migrating codebase from React to Next
- Architected refactor of codebase into microservices resulting in an increase of code maintainability, flexibility, and separation of concern
- Integrated Redux into codebase to improve global state management and scalability
- Implemented authentication with Passport and implicit grant flow for scalable long-term sessions

VR Pacman, Software Engineer – https://vrpacman.com

First Person VR version of Pac-man

- Architected maze builder UI/UX using React, enabling users to build and edit custom VR mazes
- Programmed a playable first-person VR environment with a configurable map, game objects, Al based ghosts, and game physics using Babylon and Cannon

Storit, Software Engineer – https://youtu.be/F7KLGmUZG-M

Distributed peer to peer cloud storage Android/iOS application

- Tracked storage devices using Node/Express based server in MYSQL database for easy storage management
- Integrated peer to peer file transfer by developing Android and IOS libraries using WebRTC and Socket.io
- Optimized server storage usage by placing file chunks using smart placement algorithm

Lifecraft, Software Engineer

Pet simulation android game

- Reconstructed web app to mobile app using React-Native to provide a cross platform experience
- Composed user authentication system with MySQL database and Express/Node server to introduce user signup and login

Additional Experience

University of Wollongong, Peer Tutor

 Tutored classes with over 100 students for more than 30 hours in various courses resulting in an overall higher-class average